

**Mgr. art. Andrej Držík**

23.09.1974 Born in Partizanske, Slovakia.

1980-1988 Elementary School in Prievidza, Slovakia.

1988-1992 School of Applied Arts in Kremnica, Slovakia.

1992-1998 Academy of Fine Arts in Bratislava, Slovakia.  
Major: Atelier Transportdesign.

1995 Term project: Conceptual solution of the dashboard for a prototype of delivery van. Done in cooperation with Mibra Bratislava. Development of special cars.

1996 Bachelor diploma thesis: Cooperation with Manet company, Povazska Bystrica. Conceptual solution of the mofa 50 ccm.

1997 Term project: Design of the new motorcycle Jawa 500. The idea was inspired by the history Jawa company.

1998 Diploma work: Altagea. Design of a new motorcycle. Model rendered in software DeskArtes.

1998 Part of Diploma work: Project "Easiness" done in cooperation with Audi Ingolstadt, Germany.

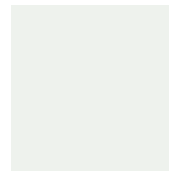
1999 Design of the new production line of refrigerators for Calex Zlate Moravce. Done in cooperation with Rand Bratislava. Output in software Pro/Designer.

1999-2000 Employed in 3West s.r.o. Prievidza. Cooperation with development of a new bike. Output in software Pro/Engineer.

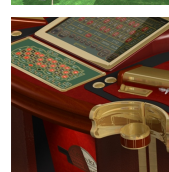
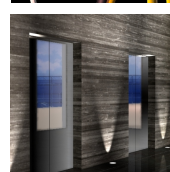
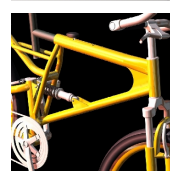
2000 Graphic artist in the magazine High Performance Magazine in Norimberg, Germany.

2001 Educational stay in range of Leonardo da Vinci Project in the company AGN in Ibbenbüren, Germany. Visualizations and ideas of architectural solutions.

2002-2007 Employed in Evona Electronic spol. s r.o. as an industrial designer. Since 1.5. 2004 as a head of design department. Output in software SolidWorks.



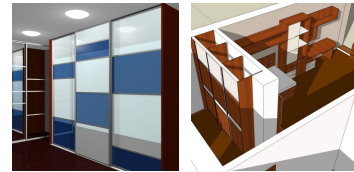
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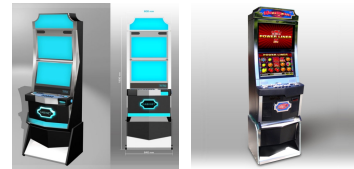
2008 Cooperation with Mito motorsport, which was focused on rebuilding of the race cars.  
Created corporate identity and conceptions of race cars.



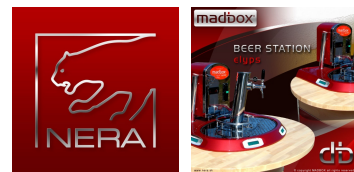
2008 Interior designer. Design of interiors and custom furniture. Complete solution from idea to realisation.  
Management of order and processes in workshop.



2008 Design of the gambling machine for ACT Austria.  
Management of project from idea to prototype.  
Output done in SolidWorks.



2008-2011 Cooperation with Nera s.r.o. Podkonice. Created corporate identity. Lead team working on projects: draw table Beerstation, milk vending machine and Betting terminal. Created construction solutions and started serial production.  
Output done in SolidWorks.



2011 Design of the gambling machine for Helvet a.s. Zlin.  
Completed construction solution from existing design idea. Management of prototype production.  
Output done in SolidWorks.



2012 Design and construction solution of the bottle vending machine for Helvet a.s. Zlin. Manage development and prototype production.  
Output done in SolidWorks.



2012-present deesign.sk studio offers a professional solutions in design and development of industrial products.  
Team of skilled coworkers covers full range of design studio services.  
From creating ideas to build prototypes.



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